

NETWORKS OF EVOLUTIONARY PICTURE PROCESSORS

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GENERAL IDEA

A set of nodes that are connected: a network

Each node: evolutionary/splicing processor

Two distinguished nodes: In and Out

The edges: bidirectional communication channels

Information: rectangular pictures

Restricted communication by: input/output filters.

Input: a string in *In*.

Computation: Evolution/Splicing, Communication,

Halting: a string enters *Out* or two consecutive identical configurations.

Acceptance: a picture enters *Out*

PICTURES

 $\pi =$

a	b	b	a	c
b	b	a	a	b
c	b	a	a	a
b	b	a	a	a

 $\rho =$

a	b	b	b	b	a	b
b	b	a	b	a	a	b
c	b	a	b	a	a	c
b	b	a	b	a	a	b

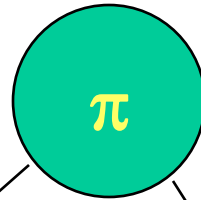
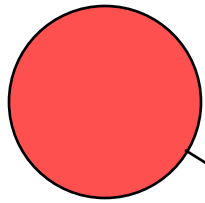
 $\pi \odot \rho$

a	b	b	a	c	a	b	b	b	b	a	b
b	b	a	a	b	b	b	a	b	a	a	b
c	b	a	a	a	c	b	a	b	a	a	c
b	b	a	a	a	b	b	a	b	a	a	b

 $\pi \otimes \rho$

ANEPP

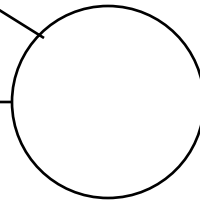
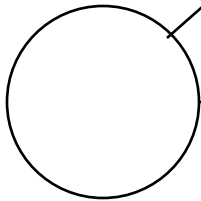
Output node



Input node

RSubstitution: $a \rightarrow b(-)$
 $a \rightarrow c(-)$

CDeletion: $a \rightarrow \lambda (|)$
 $b \rightarrow \lambda (|)$

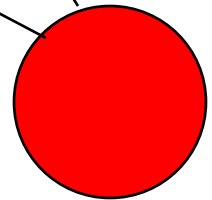


RDeletion: $a \rightarrow \lambda (-)$

CSubstitution: $a \rightarrow b (|)$
 $c \rightarrow d (|)$

CDeletion: $a \rightarrow (|)$

Output



FORMAL DEFINITIONS (1)

EVOLUTIONARY OPERATIONS AND ACTIONS:

CSubstitution: $a \rightarrow b$ (|)

a	b	b	a	c
b	b	a	a	b
c	b	a	a	a
b	b	a	a	a

$\sigma^*(\pi)$

a	b	b	a	c
b	b	a	a	b
c	b	a	b	a
b	b	a	a	a

b	b	b	a	c
b	b	a	a	b
c	b	a	a	a
b	b	a	a	a

FORMAL DEFINITIONS (2)

EVOLUTIONARY OPERATIONS AND ACTIONS:

CSubstitution: $a \rightarrow b$ (\emptyset)

$$\sigma \leftarrow (\pi)$$

a	b	b	a	c
b	b	a	a	b
c	b	a	a	a
b	b	a	a	a

b	b	b	a	c
b	b	a	a	b
c	b	a	a	a
b	b	a	a	a

FORMAL DEFINITIONS (3)

EVOLUTIONARY OPERATIONS AND ACTIONS:

CSubstitution: a \rightarrow b (|)

$\sigma \rightarrow (\pi)$

a	b	b	a	c
b	b	a	a	b
c	b	a	a	a
b	b	a	a	a

a	b	b	a	c
b	b	a	a	b
c	b	a	a	b
b	b	a	a	a

a	b	b	a	c
b	b	a	a	b
c	b	a	a	a
b	b	a	a	b

FORMAL DEFINITIONS (4)

EVOLUTIONARY OPERATIONS AND ACTIONS:

RDeletion: $a \rightarrow \lambda (-)$

$\sigma^*(\pi)$

a	b	b	a	c
b	b	a	a	b
c	b	a	a	a
b	b	a	a	a

a	b	b	a	c
b	b	a	a	b
b	b	a	a	a

b	b	a	a	b
c	b	a	a	a
b	b	a	a	a

FORMAL DEFINITIONS (5)

EVOLUTIONARY OPERATIONS AND ACTIONS:

RDeletion: $a \rightarrow \lambda (-)$

$\sigma^\uparrow(\pi)$

a	b	b	a	c
b	b	a	a	b
c	b	a	a	a
b	b	a	a	a

b	b	a	a	b
c	b	a	a	a
b	b	a	a	a

FORMAL DEFINITIONS (6)

EVOLUTIONARY OPERATIONS AND ACTIONS:

RDeletion: $a \rightarrow \lambda (-)$

$\sigma \downarrow (\pi)$

a	b	b	a	c
b	b	a	a	b
c	b	a	a	a
b	b	a	a	a

a	b	b	a	c
b	b	a	a	b
c	b	a	a	a

FORMAL DEFINITIONS (7)

FILTERS:

$$\begin{aligned}\varphi^{(s)}(w;P,F) &\equiv P \subseteq \mathit{alph}(w) \quad \wedge \quad F \cap \mathit{alph}(w) = \emptyset. \\ \varphi^{(w)}(w;P,F) &\equiv \mathit{alph}(w) \cap P \neq \emptyset \quad \wedge \quad F \cap \mathit{alph}(w) = \emptyset.\end{aligned}$$

$$\varphi^\beta(L,P,F) = \{w \in L : \varphi^\beta(w;P,F)\}.$$

FORMAL DEFINITIONS (8)

EVOLUTIONARY PICTURE PROCESSOR: (M, PI, FI, PO, FO)

ANEPP: $\Gamma = (V, U, G, \mathcal{N}, \alpha, \beta, x_I, Out)$

$G = (X_G, E_G)$: underlying graph structure

$\mathcal{N} : X_G \rightarrow EP_V$: associated evolutionary picture processors

$\alpha : X_G \rightarrow \{*, \leftarrow, \rightarrow, \downarrow, \uparrow\}$: action mode

$\beta : X_G \rightarrow \{s, w\}$: filter type

$\rho_x(\cdot) = \varphi^{\beta(x)}(\cdot; PI_x, FI_x)$: input filter

$\tau_x(\cdot) = \varphi^{\beta(x)}(\cdot; PO_x, FO_x)$: output filter

FORMAL DEFINITIONS (9)

WORKING MODE

Evolutionary step:

$$C \Rightarrow C', \text{ iff } C'(x) = M_x^\alpha(x)(C(x))$$

Communication step:

$$C \triangleright\triangleright C' \text{ iff}$$

$$C'(x) = (C(x) - \tau_x(C(x))) \cup \bigcup_{\{x,y\} \in EG} (\tau_y(C(y)) \cap \rho_x(C(y)))$$

WEAKLY ACCEPTED LANGUAGE

1. **There exists a configuration in which the set of pictures existing in ANY output node is non-empty.**
2. **There exist two consecutive identical configurations.**
3. **It works forever.**

$L_{wa}(\Gamma) = \{\pi : \text{the computation of } \Gamma \text{ on } \pi \text{ is an accepting one}\}.$

L is weakly decided by Γ iff $L_{wa}(\Gamma) = L$ and Γ halts on every input

STRONGLY ACCEPTED LANGUAGE

1. **There exists a configuration in which the set of pictures existing in ALL output node is non-empty.**
2. **There exist two consecutive identical configurations.**
3. **It works forever.**

$L_{sa}(\Gamma) = \{\pi : \text{the computation of } \Gamma \text{ on } \pi \text{ is an accepting one}\}.$

L is weakly decided by Γ iff $L_{sa}(\Gamma) = L$ and Γ halts on every input

COMPUTATIONAL POWER (1)

Ex1. *Let L be the set of all pictures π over an alphabet V with two identical rows. The language L can be formally described as*

$$L = \{ \pi \mid \pi(1; i) = \pi(2; i); i \in [m]; m \geq 1 \}$$

Ex2. *Let L be the set of all pictures π over an alphabet V with two identical rows. The language L can be formally described as*

$$L = \{ \pi \mid \pi(i; k) = \pi(j; k); k \in [m]; m \geq 1, i, j \in [n]; n \geq 1 \}$$

COMPUTATIONAL POWER (2)

Th1. $L_{wa}(\text{ANEPP}) \subseteq L_{sa}(\text{ANEPP})$.

Th2. *The complement of every local language can be weakly accepted by an ANEPP.*

Th3. $L_{wa}(\text{ANEPP}) \setminus \text{REC} \neq \Phi$

CLOSURE PROPERTIES

Th1. L_{wa} (ANEPP) is closed under rotation, boolean union, projection, inverse projection.

Th2. L_{sa} (ANEPP) is closed under rotation, boolean intersection, projection, inverse projection.

2-DIMENSIONAL PATTERN MATCHING

Problem. Given a pattern π and a picture θ is π a subpicture of θ ?

Th1. *For any picture π of size (i,n) , $1 \leq i \leq 3$ and $n \geq 1$, there exists an ANEPP Γ such that $L_{wa}(\Gamma) = \{\pi\}$.*

Th2. *The 2D pattern matching can be weakly decided for patterns of sizes (i,n) with $1 \leq i \leq 3$ and $n \geq 1$.*

2-DIMENSIONAL PATTERN MATCHING

Th1. *For any picture π of size (i,n) , with $i, n \geq 1$, there exists an ANEPP Γ such that $L_{sa}(\Gamma)=\{\pi\}$.*

OPEN. *The 2D pattern matching can be strongly decided for arbitrary patterns?*

Thank You